Reg. No 1995/005605/08

www.motorsport.co.za

2nd Floor, Meersig 1, Cnr. Upper Lake Lane & Constantia Boulevard, Constantia Kloof, Roodepoort. P.O. Box 6677, Weltevreden, 1715 e-mail: msa@motorsport.co.za Telephone (011) 675 2220 Fax: (011) 675 2219

MSA WC DIRT KARTING CLUB CIRCULAR 5 OF 2019

Please take note of the following amendments to the 2019 Zone 7 Dirt Karting Club Regulations (161777/144) and the 2019 George Dirt Karting Club Regulations (161862/144) **effective immediately.**

6. SCRUTINEERING:

Any illegal (modified) parts found, or if a competitor is found guilty of transgressing rule 12 or 13 of the Dirt Karting Rule book (including being underweight which forms part of self-scrutineering under rule 6 of this rule book and as specified under rule 13 of this rule book), will result in losing all accumulated points for the season the competitor being excluded from the entire event.

If found illegal for a 2nd time in the season, all points accumulated up to that point of the season will be lost. plus a 2 race meeting ban for the driver.

8. FLAGS AND WARNINGS:

8 (h) YELLOW FLAG:

This is used to invoke the safety flag status. Any marshal in the interest of safety can deploy it. When the yellow flag is held out, competitors should be aware that there might be an obstruction on the track posing a danger. The full course is under yellow flag conditions and idling speed needs to be maintained until yellow flag period is over.

During racing under a yellow flag competitors are not allowed to overtake and must stay in their original places. Circling will continue until officials are satisfied that the track is clear / driving conditions are safe. Competitors need to line up in single file in position when the yellow flag went up. Laps completed under yellow flag conditions will not count towards the duration of the race. After the yellow flag period will follow one lap under the white flag and the race will be restarted with the green flag.

- a) Full Course Yellow Flag Restart procedures:
 - Single file start
 - Grid 1 lap back. Competitors need to line up in single file in position when the yellow flag went up.

MOTORSPORT SOUTH AFRICA IS THE ONLY RECOGNISED MOTORSPORT FEDERATION IN SOUTH AFRICA















- Transgressors to be put at the back of the grid.
- If no transgressor is identified, all will remain as per grid position allocated by the CofC using the above method.
- If re-flagged during flag lap, same rules will apply
- The yellow flag period will be followed by one lap under the white flag.
- The race will be restarted with the green flag.
- b) During racing under a yellow flag, competitors are not allowed to overtake and must stay in their original positions. Circling will continue until officials are satisfied that the track is clear / driving conditions are safe.
- c) Laps completed under yellow flag conditions will not count towards the duration of the race.
- d) Multiple restarts in one race CofC discretion on restart race order using prescribed grid positions.

8 (i) RED FLAG:

The red flag is used only to stop races and is always only initiated by the Clerk of the Course. Once the red flag is shown, all competitors must endeavour to stop racing as soon as possible, taking the safety of everybody into consideration.

Any driver refusing to obey a red flag immediately, will be black flagged for the rest of the event. and excluded from the entire event.

- a) Red Flag first lap incident
 - Transgressor(s) to be put at the back of the grid.
 - Restart in first lap, original grid position.
 - If no transgressor is identified, all will remain as per grid position allocated by CofC using the above method.
 - If re-flagged during the lap, same rules will apply.
- b) Red Flag after successful first lap
 - Single file restart
 - Grid 1 lap back
 - Transgressor(s) will be put at the back of the grid
 - If no transgressor is identified, all will remain as per grid position allocated by CofC using the above method.
 - If re-flagged during flag lap, same rules will apply.
- c) Multiple restarts in one race –CofC discretion on restart race order using prescribed grid positions.
- d) If one half of the scheduled distance of the race have been reached at the time of the red flag, the race may be considered completed or may be restarted at the discretion of the Clerk of the Course. Please refer to Rule 5 (w).

10.2 POINT SYSTEM:

10.2 (k) RACE SAFETY

After the start of the race and within the first lap, if any accidents happen whereby other competitors loose position, the race can be stopped. The race will be stopped with a red flag; all the competitors will reform starting position after which the race will restart. In case some of the karts are damaged beyond starting, the competitors will be called off the track, back to the pit area for repairs after which the race will be recalled after the substitute race is over. Competitors have time for repairs until said

race is over after which failure to appear at the track will result in a race forfeit / the race will not be recalled for longer than one (1) substitute race.

In case a competitor lost control in the first lap without penalizing a fellow competitor, the race will continue as normal.

11. DRIVING REGULATIONS:

11 (b) FIRST LAP

- Passing manoeuvres are permitted
- An accident / incident that causes a disadvantage to other competitors, will automatically cause the race to be restarted.
- If a competitor is spun out by another competitor, the race will be restarted and the transgressor punished will be placed at the back of the grid as per rule 8 (i) a regarding Red Flag First Lap incident.

ARLENE BROWN

CHAIRMAN – WC REGIONAL COMMITTEE

26 July 2019 161966/144